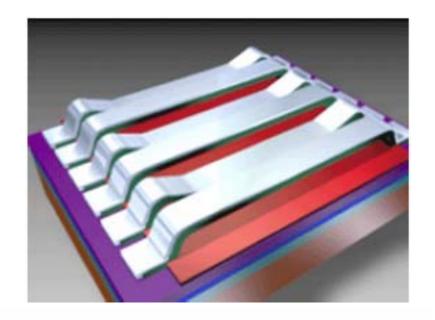
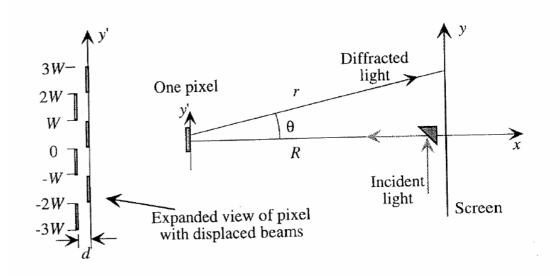
# The Optics of Grating Light Valves

FYS4230

Håkon Sagberg, SINTEF

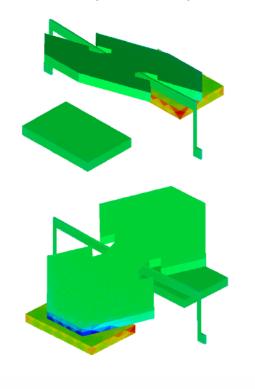




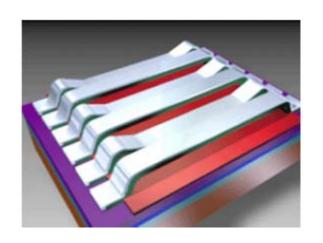
#### The Optics of Grating Light Valves

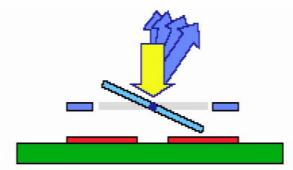
- Introduction to "Grating Light Valves"
- Crash course in optical diffraction theory
- The grating light valve (GLV) display
- Grating light valves for other applications
  - Spectroscopy
  - Displacement sensing

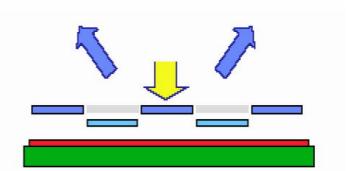
# Deformable Mirror Device (DMD)



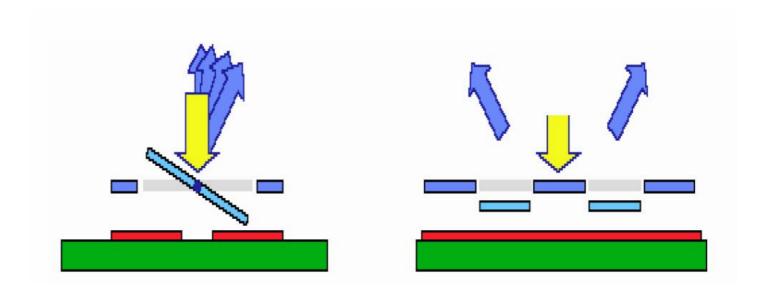
# Grating light valves (GLV)







#### Two methods for steering light

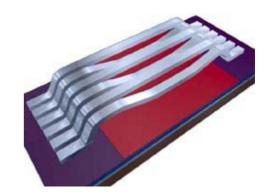


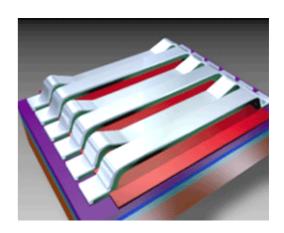
**Deflection** 

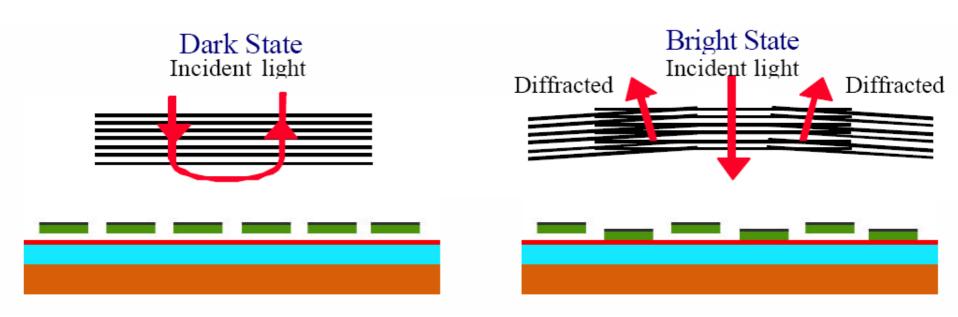
Diffraction

### The grating light valve (GLV)

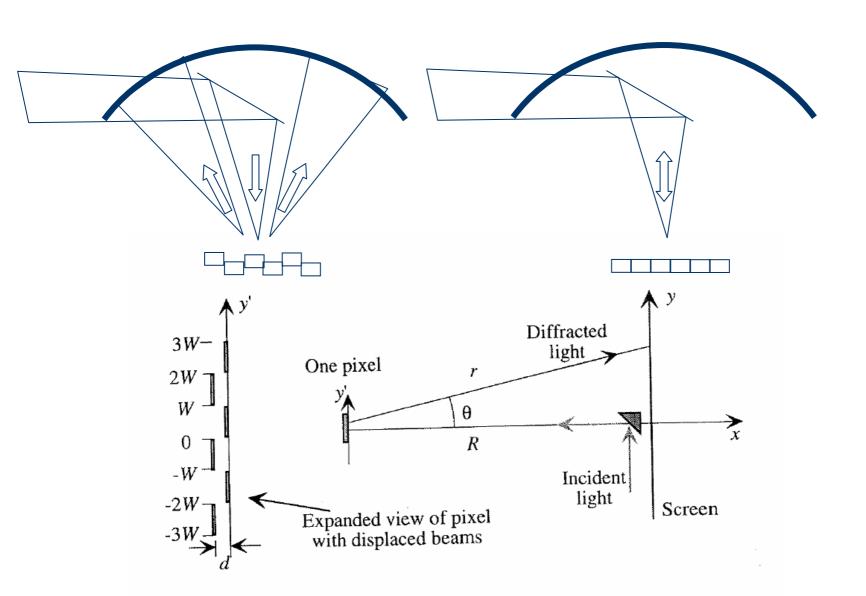
- Grating Light Valve
- Electrostatically deflect ribbons
- Distance to wafer λ/4
- Light is reflected or diffracted
- Diffracted light is projected to screen
- Possible to use pull-in or pullcontrol
- Possible to have one row of ribbon pixels only







### GLV used in a display device



Maxwell's equations may be reduced to the scalar wave equation.

$$\nabla \times \vec{H} = \epsilon \frac{\partial \vec{E}}{\partial t}$$

$$\nabla \times \vec{E} = -\mu_0 \frac{\partial \vec{H}}{\partial t}$$

$$\nabla \cdot \vec{E} = 0$$

$$\nabla \cdot \vec{H} = 0, \qquad U \text{ may be any component of vectors } H \text{ and } E$$

Assumptions: *Linear*, *isotropic*, homegeneous and non-dispersive

$$\nabla^2 U = \frac{1}{c^2} \frac{\partial^2 U}{\partial t^2}$$

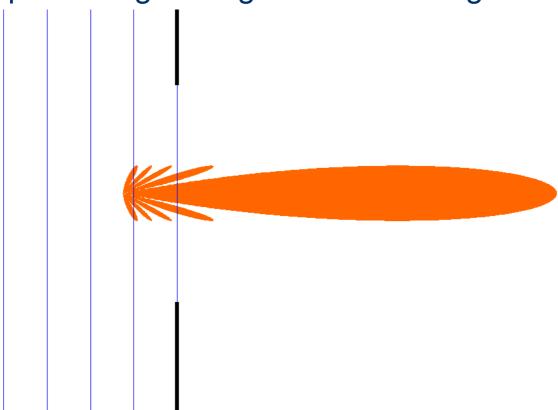
Example solutions of the wave equation are the plane wave and spherical wave:

$$U = U_0 \exp(i\vec{k}\vec{r} - \omega t - \phi)$$

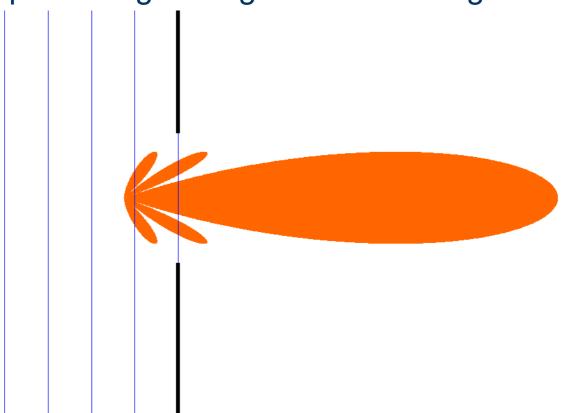
$$|\vec{k}| = k = \omega/c$$

$$U = \frac{U_0}{r} \exp(ikr - \omega t - \phi)$$

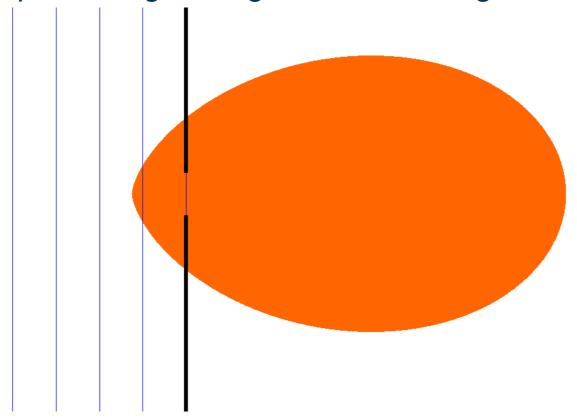
Light bends or diffracts around edges. Small apertures give large diffraction angles



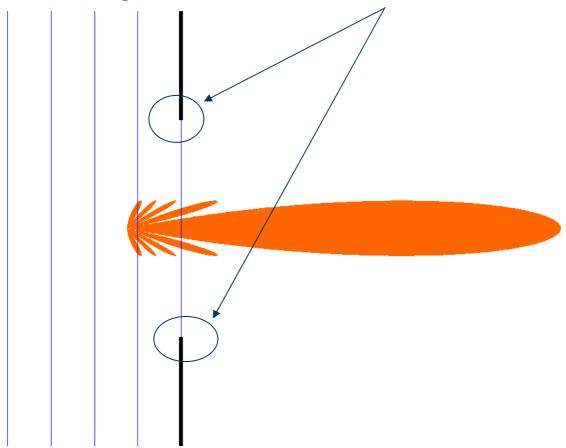
Light bends or diffracts around edges. Small apertures give large diffraction angles



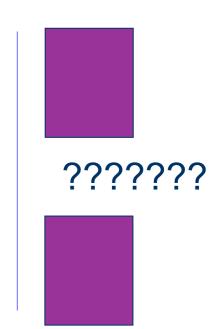
Light bends or diffracts around edges. Small apertures give large diffraction angles



Here, edge effects are small

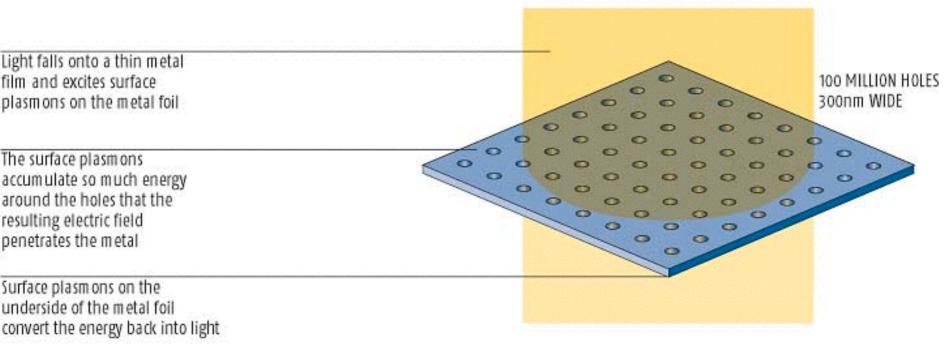


When edges are thick and holes are small, scalar diffraction theory is no longer valid



#### USING SURFACE PLASMONS TO CHANNEL LIGHT

Surface plasmons channel light towards the holes, so more is transmitted than expected

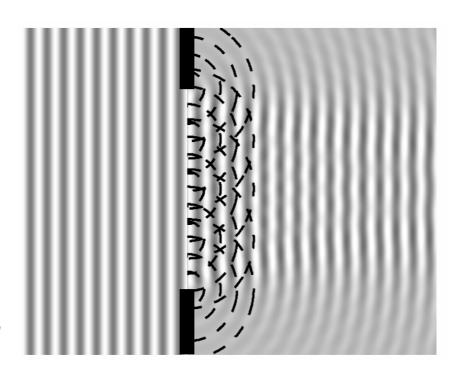


#### The Huygens-Fresnel principle says:

"The light disturbance at a point P arises from the superposition of secondary waves that proceed from a surface situated between this point and the light source."

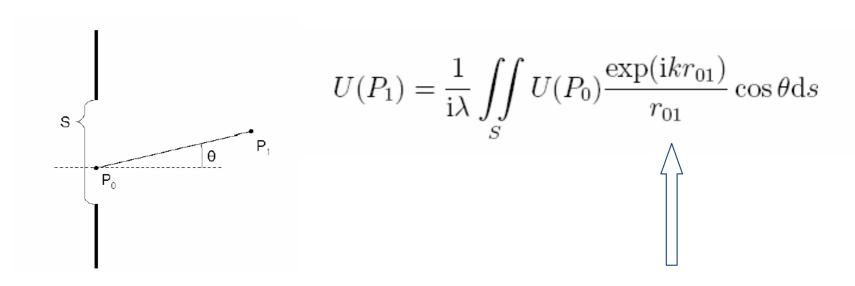


Christiaan Huygens



Augustin-Jean Fresnel

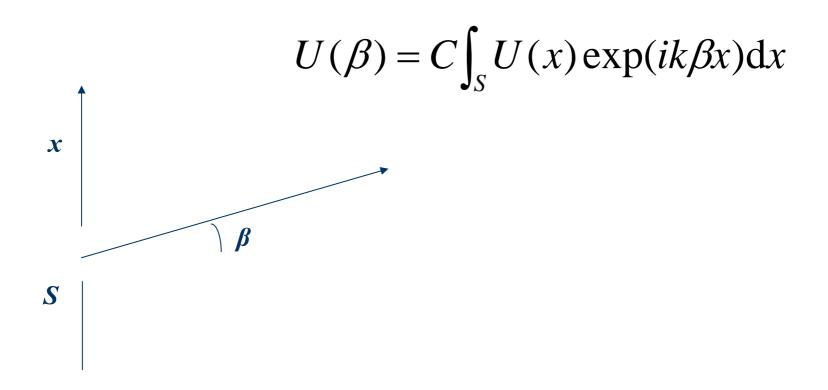
#### A mathematical representation of the Huygens-Fresnel principle:



#### **Spherical wave**

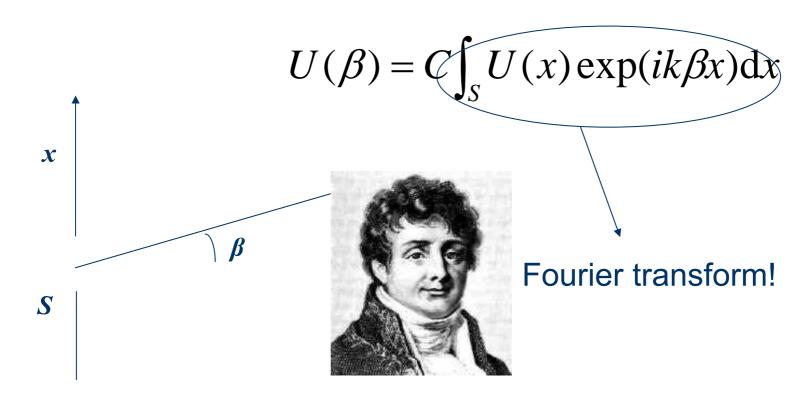
Far away from the aperture, and for small diffraction angles we may use the Fraunhofer approximation.



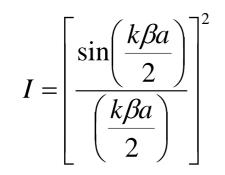


Far away from the aperture, and for small diffraction angles we may use the Fraunhofer approximation.

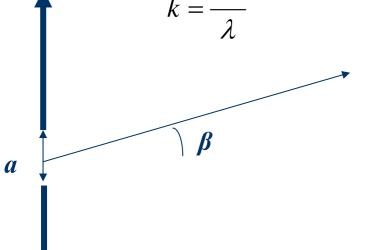


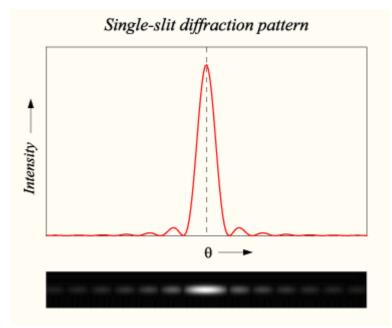


#### We may now calculate the diffraction from a slit:



$$k = \frac{2\pi}{\lambda}$$



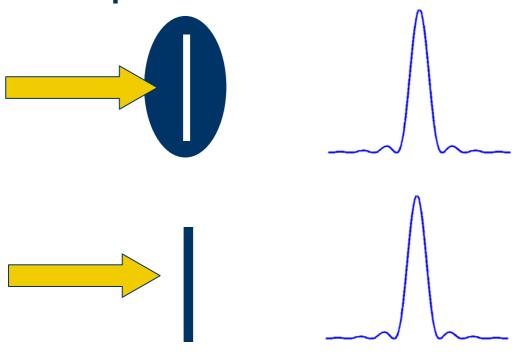


Minima for:

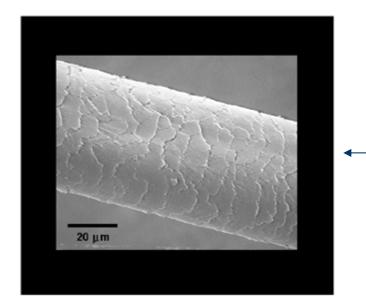
$$\beta = m \frac{\lambda}{a}$$

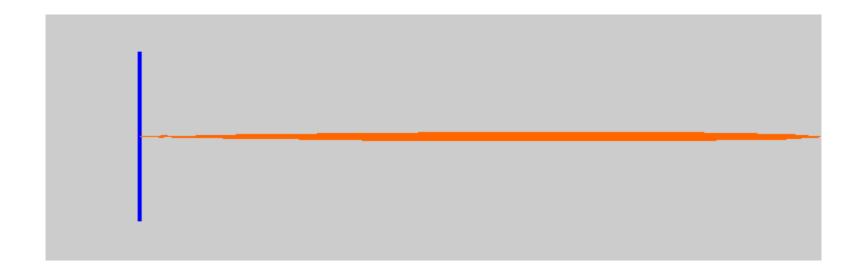
#### Babinet's principle

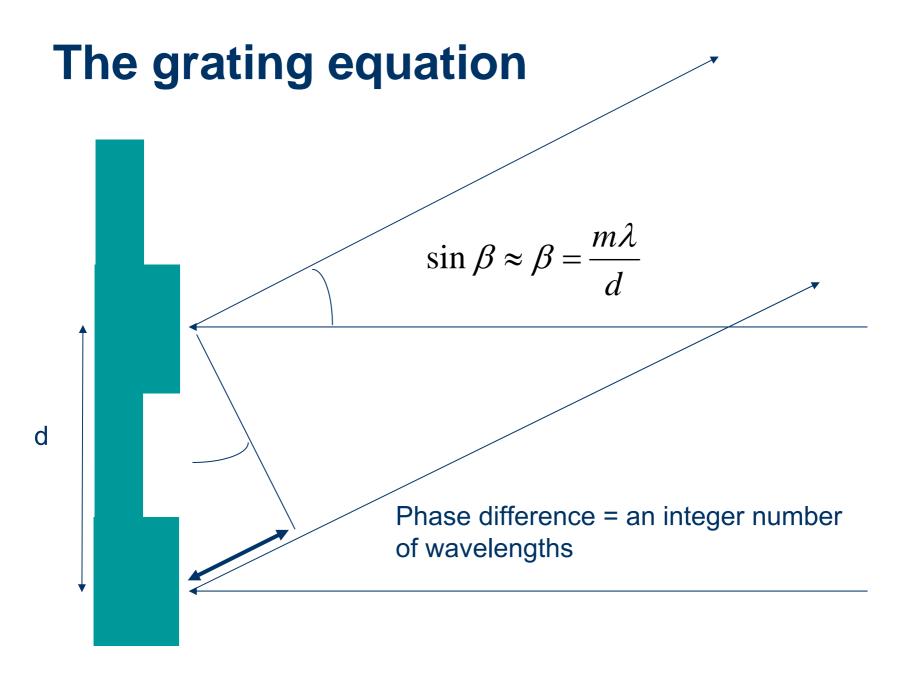
The diffracted field from an aperture is the same as from an obscuration of the same size and shape

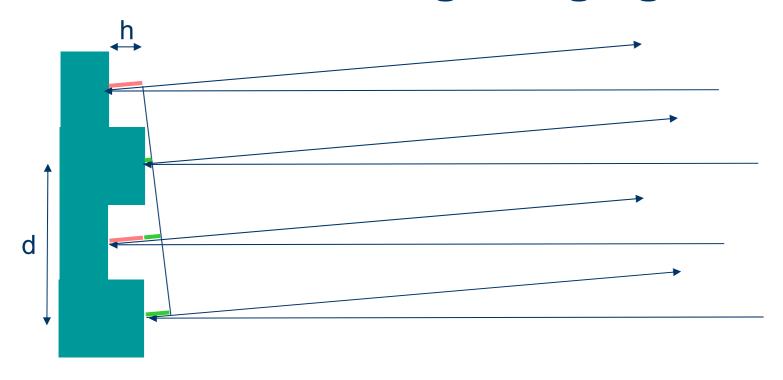




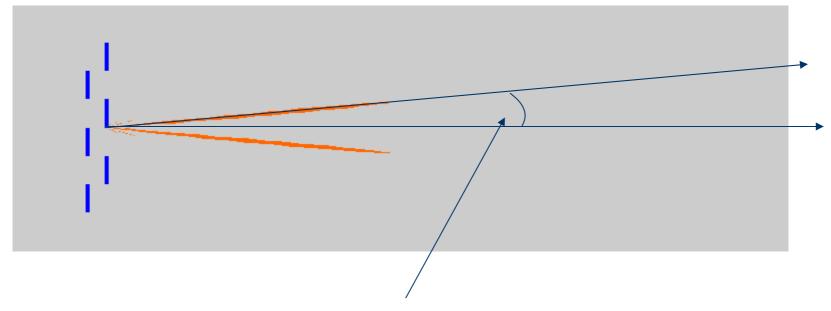




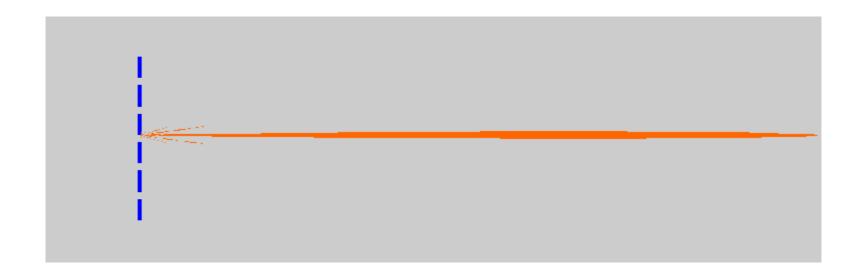




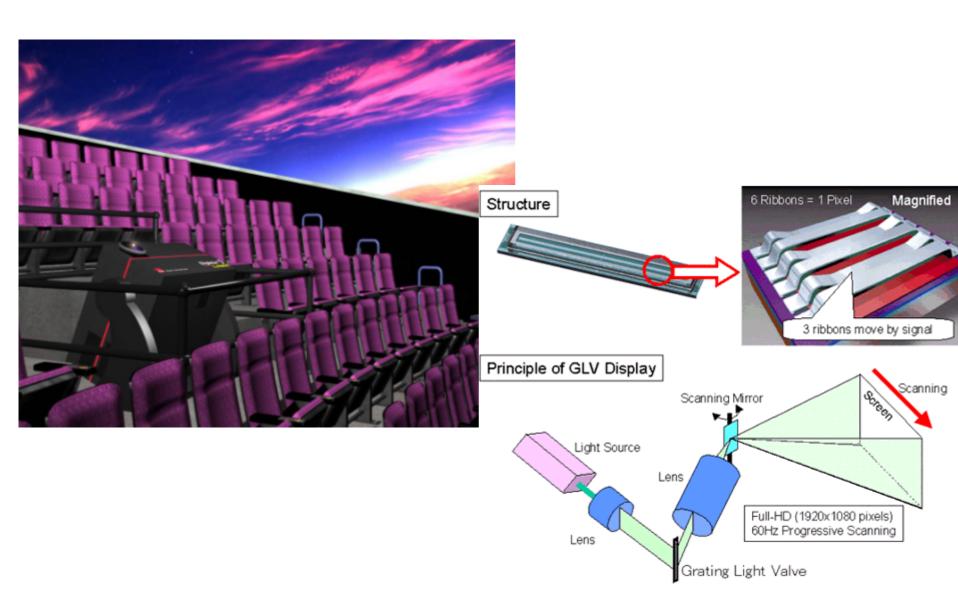
$$\frac{I}{I_0} = \left| \frac{U}{U_0} \right|^2 = \frac{4}{\pi^2} \sin^2(kh)$$



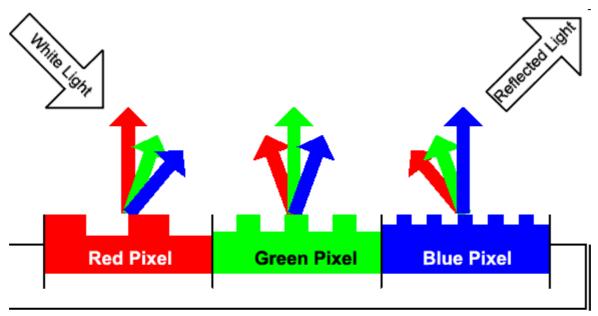
Angle given by the grating equation



### How to design a GLV display device



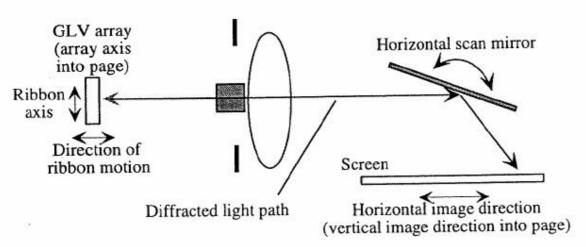
#### Different pixels for different wavelengths



With all ribbons in a pixel in the rest position, light striking the pixel is reflected away from the optical path. When alternate ribbons are pulled down, the diffraction grating is formed and the light's component frequencies spread out. Varying the width and spacing of the ribbons "tunes" pixels to send a single colour into the projector's light path.

### How to design a GLV display device

One line of mirror elements only



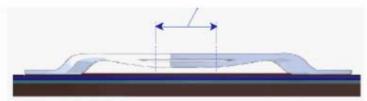
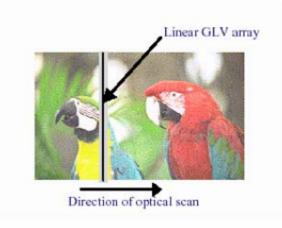
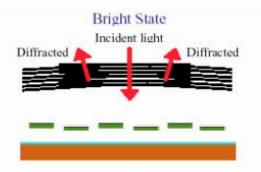


Figure 1: A GLV pixel with alternate reflecting ribbons electrostatically deflected to produce a square-well diffraction grating (vertical deflection greatly exaggerated)





### **Grating light valves**

Can you spot the difference between the top and bottom GLV?

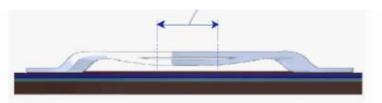
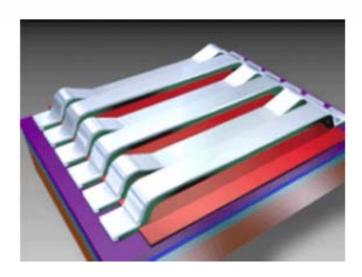
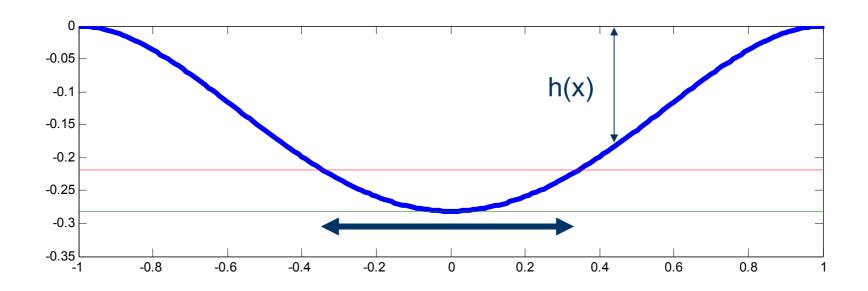


Figure 1: A GLV pixel with alternate reflecting ribbons electrostatically deflected to produce a square-well diffraction grating (vertical deflection greatly exaggerated)



# The clamped-clamped beam with distributed load



Must integrate diffraction efficiency over the length of the beam:

$$\frac{I}{I_0} = \frac{4}{\pi^2 L} \int \sin^2[kh(x)] dx$$

#### How to design a GLV display device:

#### **Challenges**

- High optical throughput requires large diffraction angle and short grating periods
- The shorter the period the more light is lost in the gaps between the ribbons
- Clamped-clamped beams/ribbons result in low fill factor
  - Only a fraction of the beam is optically useful
- Different wavelengths require different modulation heights

#### "Grating light valves" for spectroscopy

- "Polychromator"
- SINTEF CDOE

#### Polychromix/Senturia

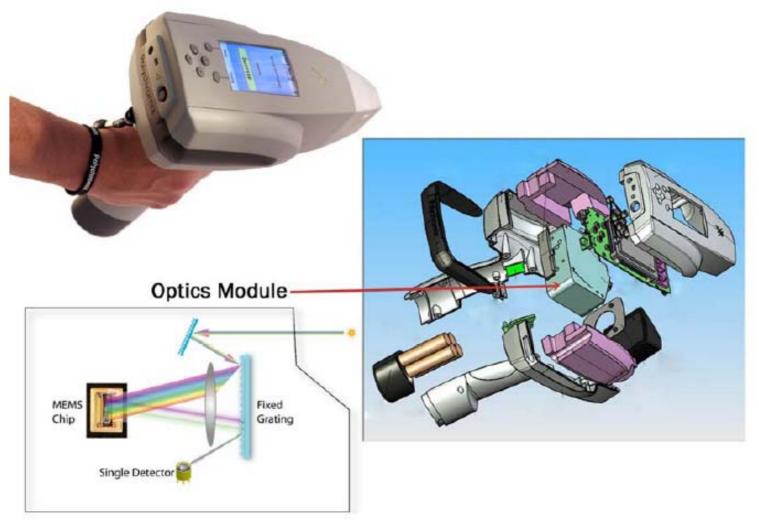


Figure 2: The PHAZIR<sup>TM</sup> along with an exploded view revealing the optics module with the MEMS chip inside. The optical architecture is shown in the inset.

### Polychromix (Senturia)

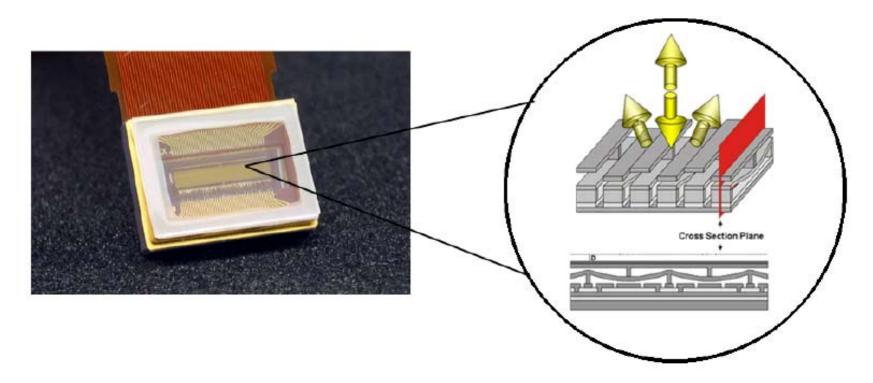
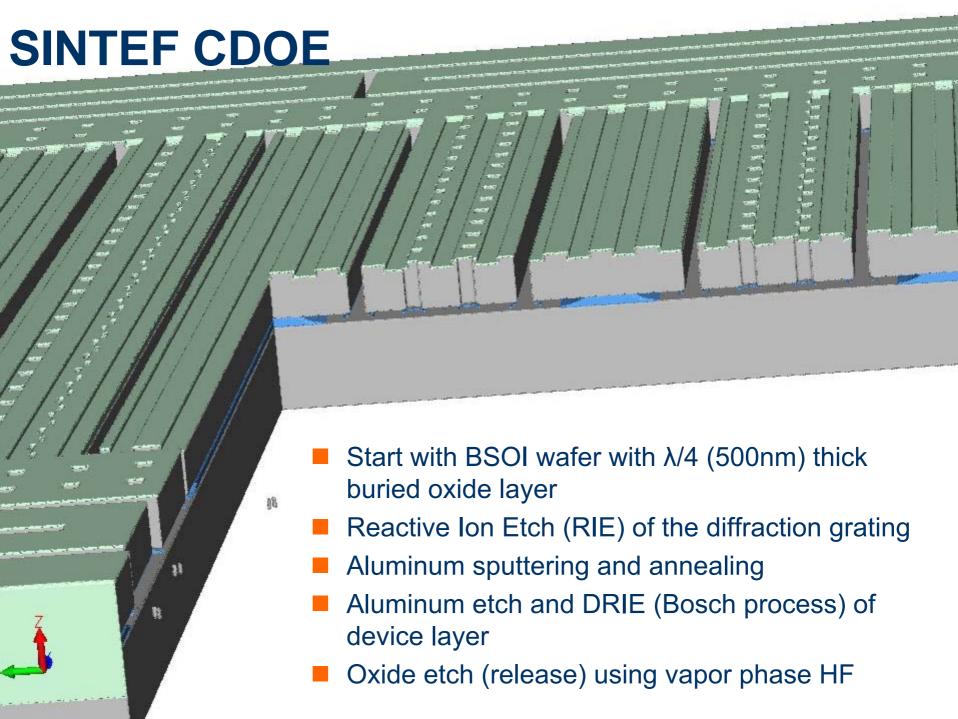
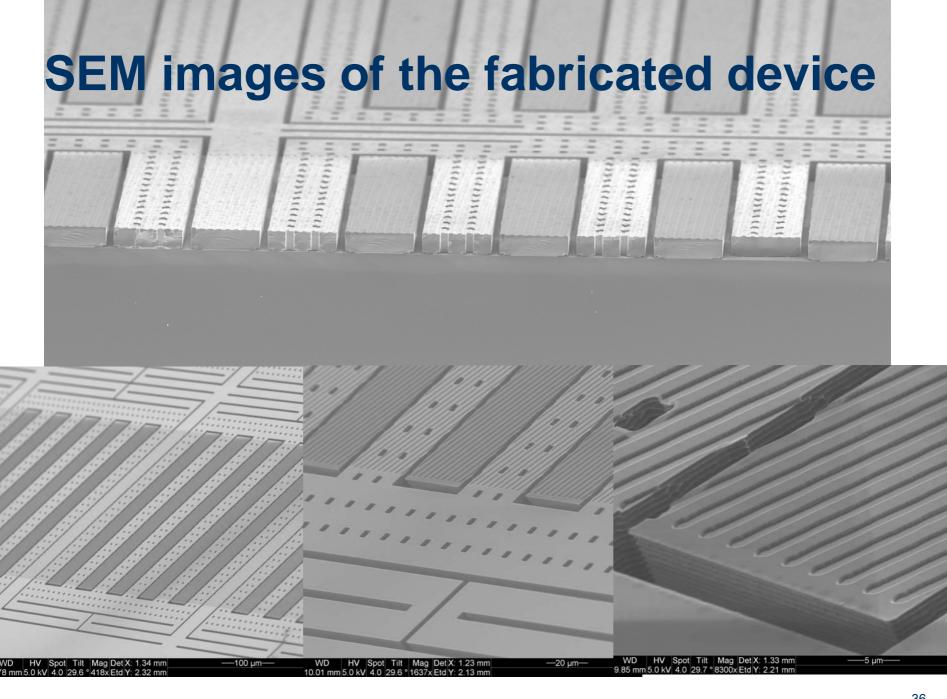
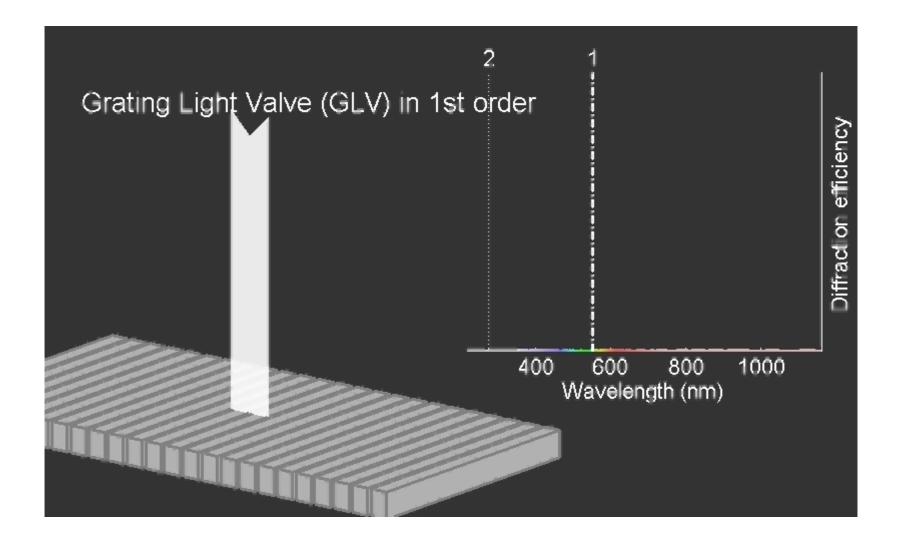


Figure 1: A packaged MEMS chip with a schematic illustration of its operation as an electrically programmable diffraction grating.

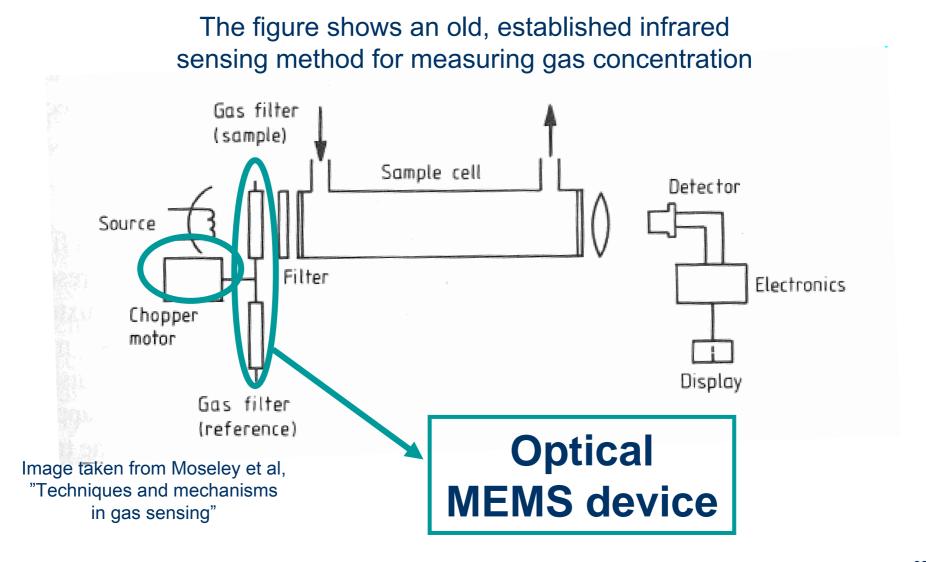




This animation shows the principle of a first-order grating light valve. Only a narrow exit angle is considered.

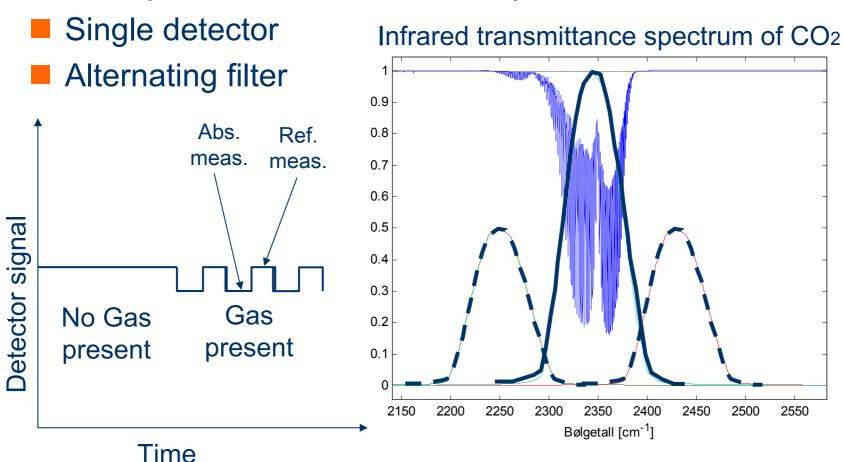


# Our aim is to measure gas concentration using a micromechanical infrared filter



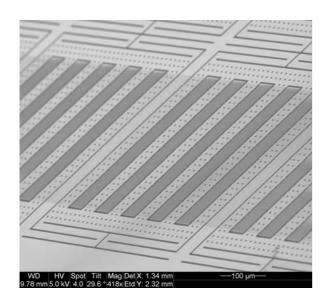
# Reference measurements must be made in one or more wavelength bands outside the absorbing region

Example: Carbon dioxide absorption



#### **Design concept: Optical filtering** with Modulated diffraction gratings

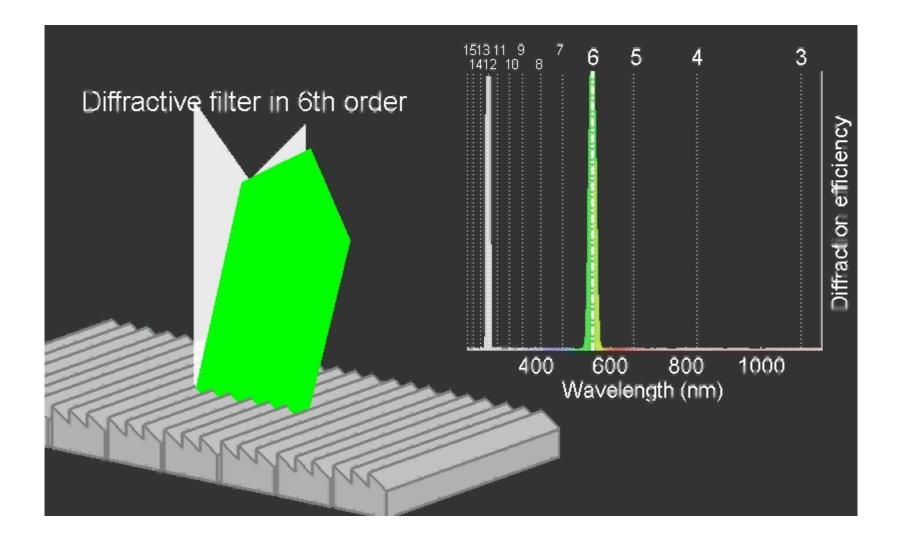
- Shine white light (broadband IR) onto a diffraction grating
- Collect the light diffracted into a chosen angle
- Change the color and intensity of the light by electromechanical modifications of the grating shape





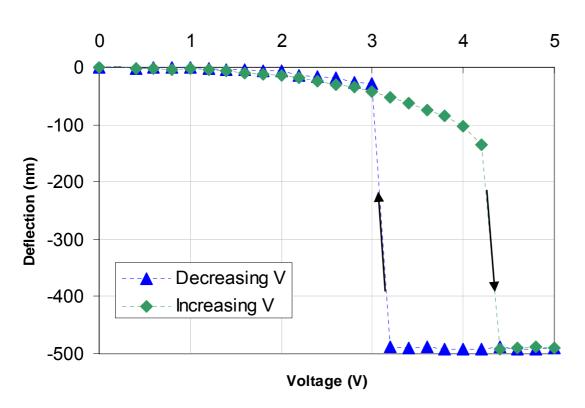
- Design objective:
  - Electromechanically simple
  - No position feedback
  - No calibration
  - No drift
  - Robust
  - Low-cost

When used with wider grating elements, for diffraction order M=6, the neighboring diffraction orders come closer...

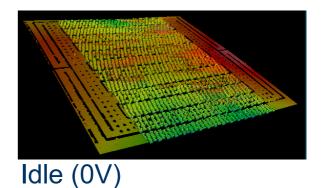


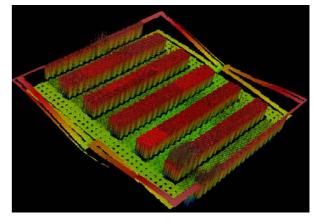
#### **Actuation characteristic**

#### **Deflection vs. voltage**

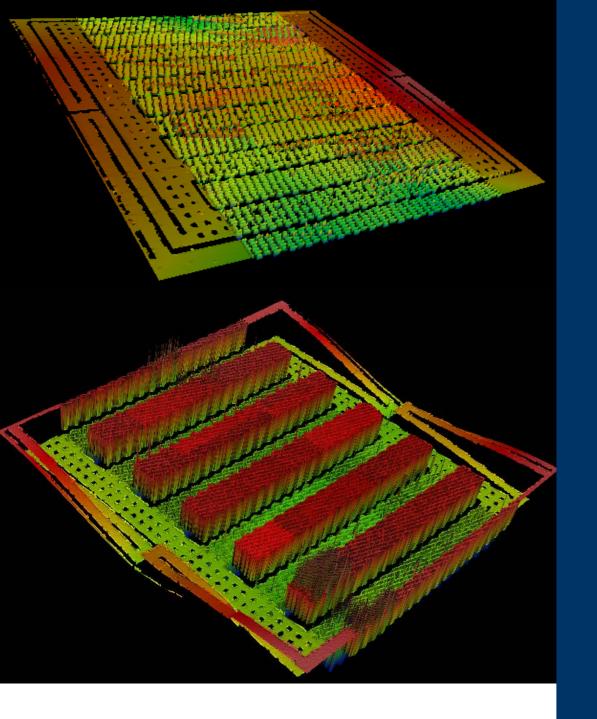


- Bistable operation with snap-down at 4.2V
- Hysteresis due to pull-in effect





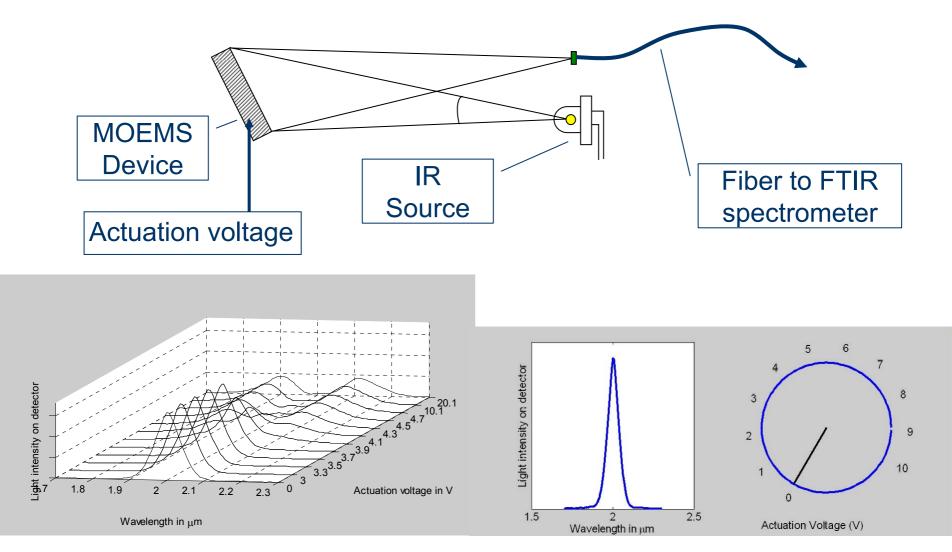
Fully actuated (5V)



OV

5V

#### Infrared spectral characterization



# "Grating light valves" for displacement sensing (F.L. Degertekin)

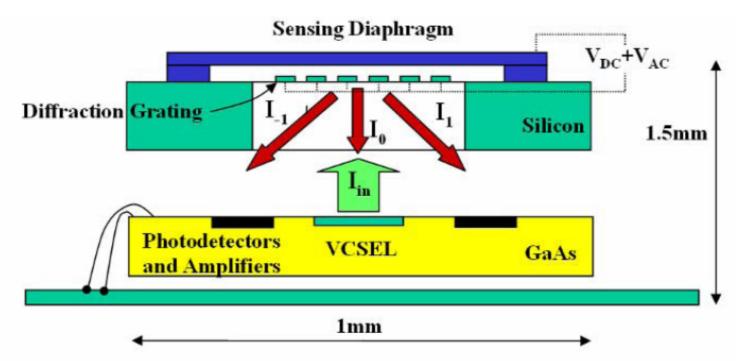


Fig. 1. Schematic of the optical displacement detection scheme. Light from the VCSEL is modulated by the diffraction grating and the reflector providing the same interference behavior and sensitivity as a Michelson interferometer. For a microphone, the top reflector is a rigidly supported membrane.

# "Grating light valves" for displacement sensing (F.L. Degertekin)

Fig. 2. Experimentally traced interference curve using a VCSEL as the light source [11]

